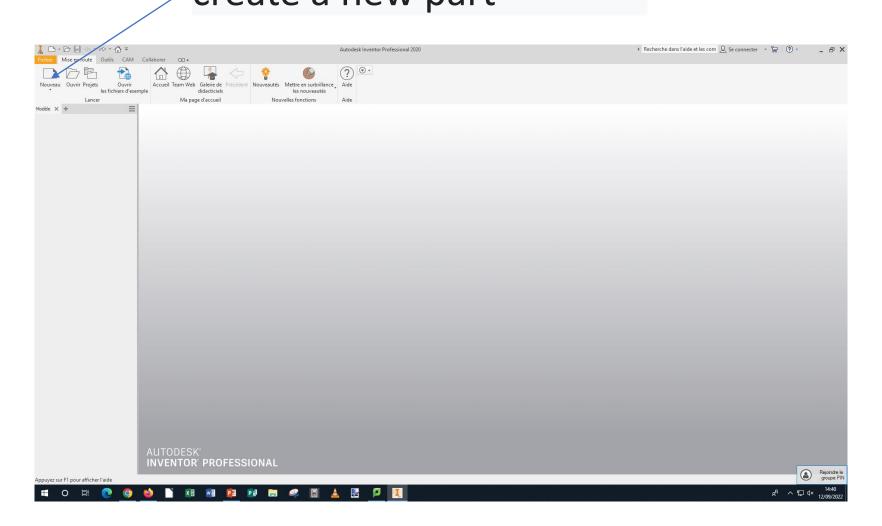
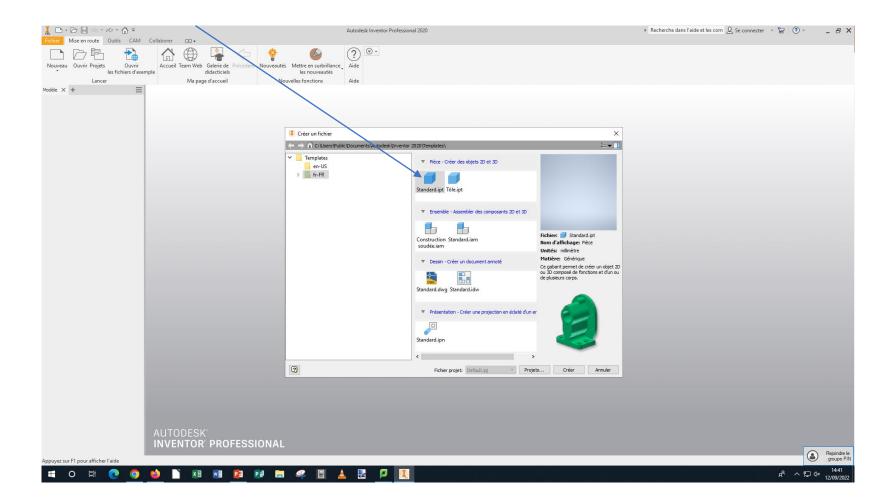
Tutorial creation



launch the software to press the new tab to create a new part

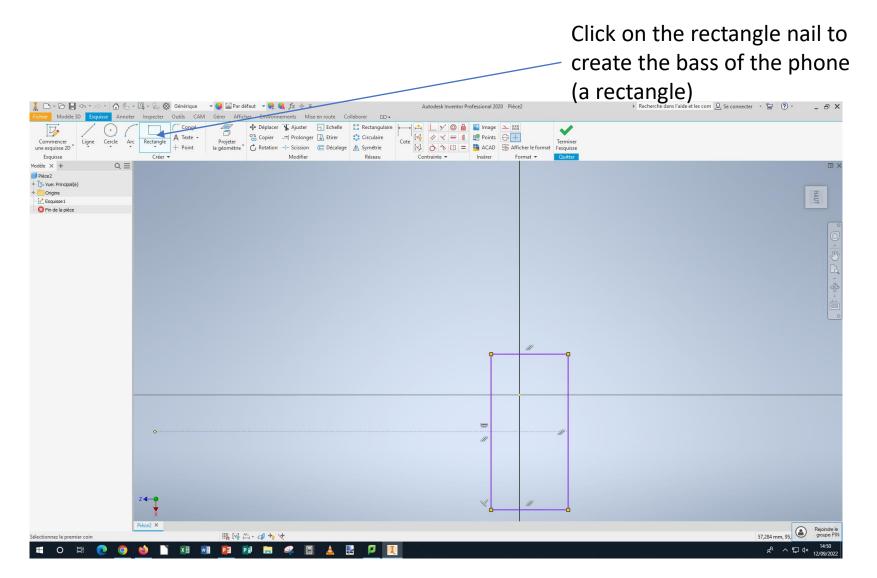


Click on standard to create a part



Now you are on the At the top of the page we see all the tools to Inventor creation page create a 2D part → Recherche dans l'aide et les com 🗕 Se connecter 🔹 🔓 💿 - 📃 🗗 🗙 Modèle 3D Esquisse Annoter Inspecter Outils CAM Gérer Afficher Environnements Mise en route Collaborer 📼 • Congé 🔹 Φ Déplacer $\sqrt[6]{}$ Ajuster \square Echelle $\stackrel{0.0}{h_{-0}}$ Rectangulaire \longleftarrow $\stackrel{1}{}$ \square \checkmark \bigcirc \bigoplus \square Image \checkmark \boxtimes • A Texte + [≤] // × == 非 賵 Points ⊕ + Rectangle Cercle + Point la géométrie C Rotation - Scission C Décalage A Symétrie [🕄 👌 🥆 []] = 🚰 ACAD 🚟 Afficher le format Esquiss Modifie Plàne? AVANT 🛛 🔞 Fin de la pièce ->> Pièce2 × Rejoindre le groupe Plit x^A ^ 답 4× Ŧ O H ×∃ w∎ P 🗄 Р 🗐 -

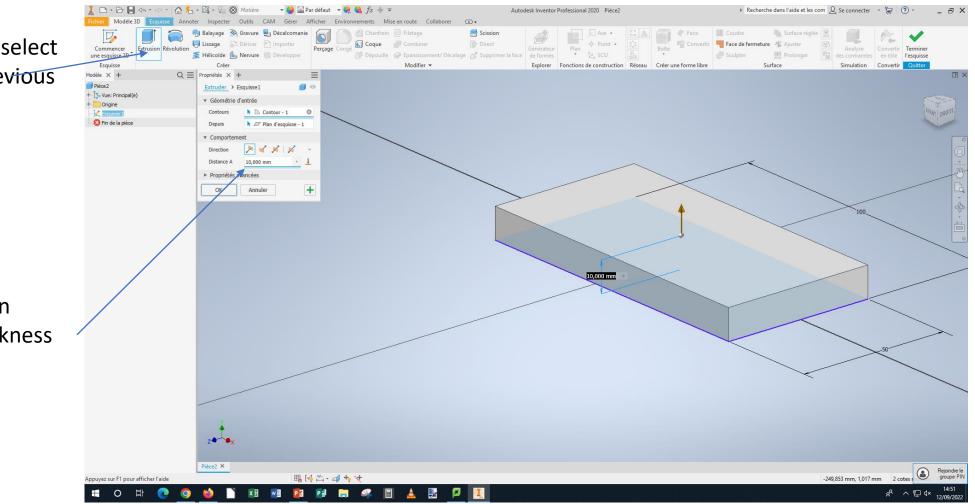
We start to create the room



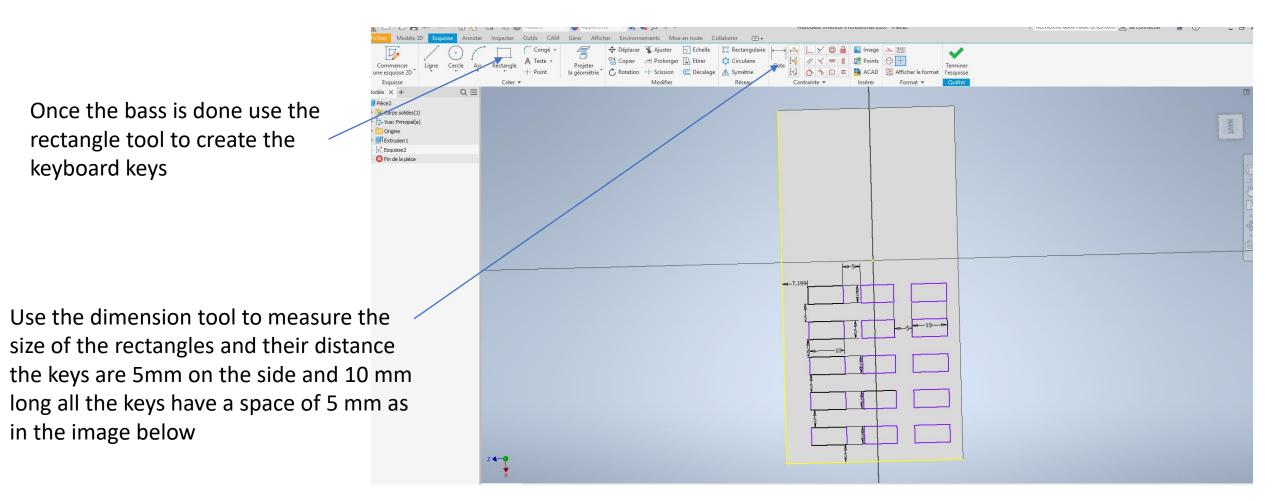
Volume de la pièce

Go to 3D model then extrusion After you can select the rectangle do the previous

A properties tab opens in which one my 10 as thickness of the material



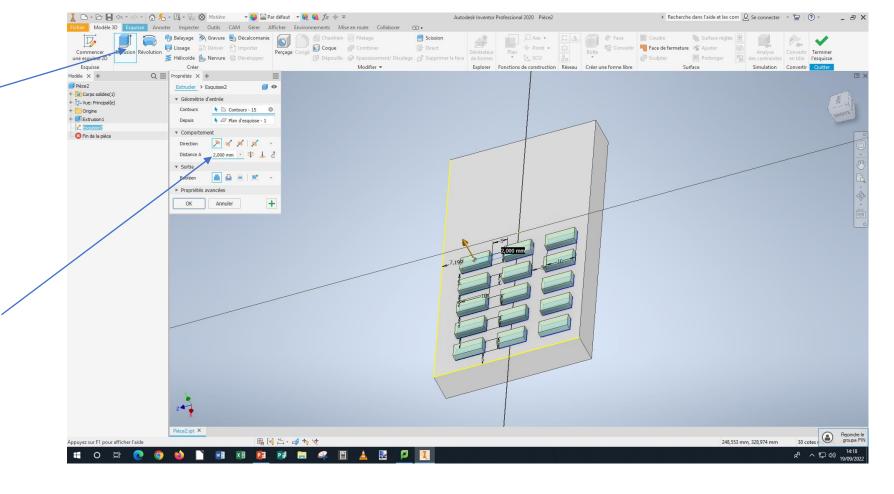
Création du clavier



Volume du clavier

Go to extrusion then select the rectangles you have previously built

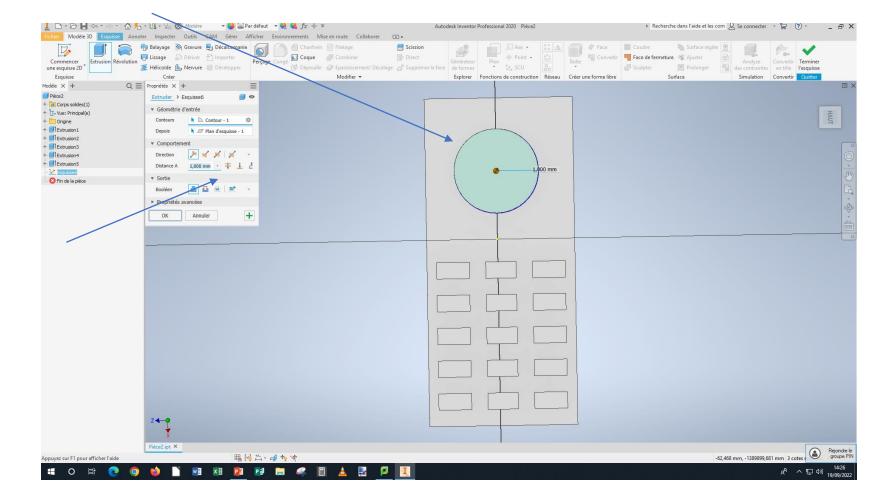
Meter a 2 mm thicker



Création de la cerure

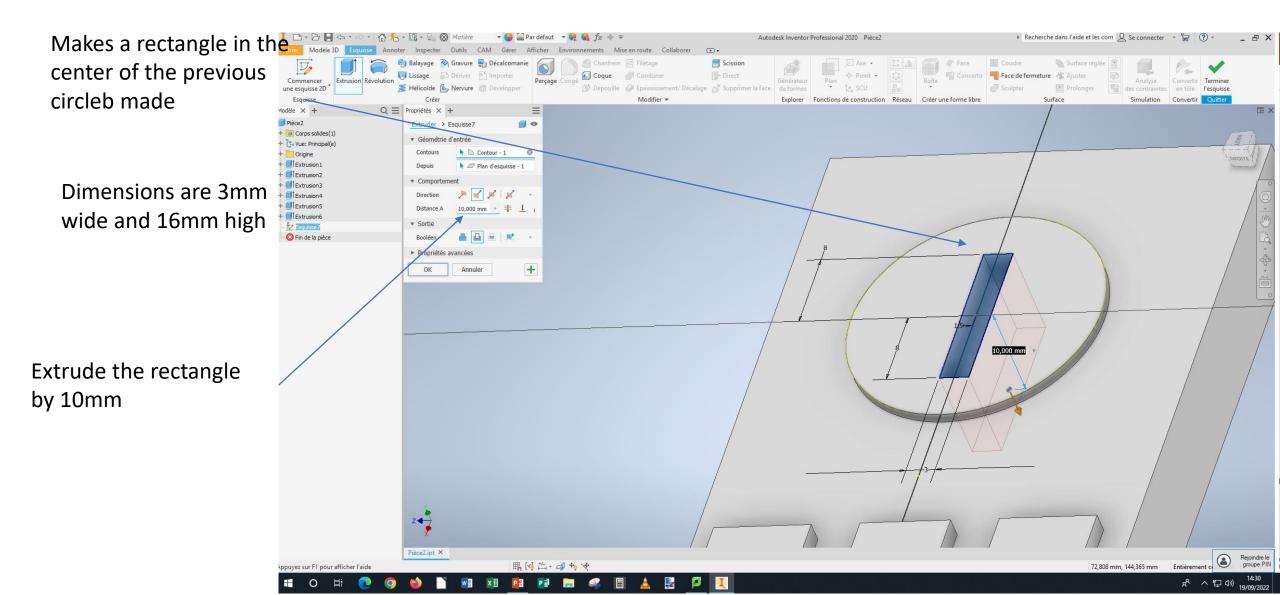
Put a circle in the middle of the

empty space



Extrude circle 1mm

Création de la cerure

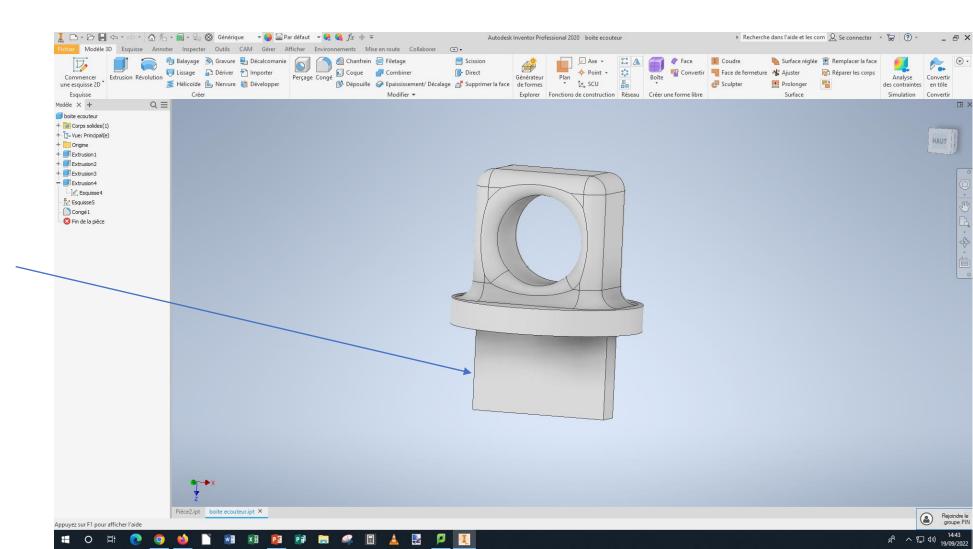


Création de la cle

Create a new room

Les dimension du bas de la clé doive faire

- 3 mm d'epéseur
- 16 mm de longueur
- 10 mm de hauteur



Restarting a sketch is selecting the dimension line

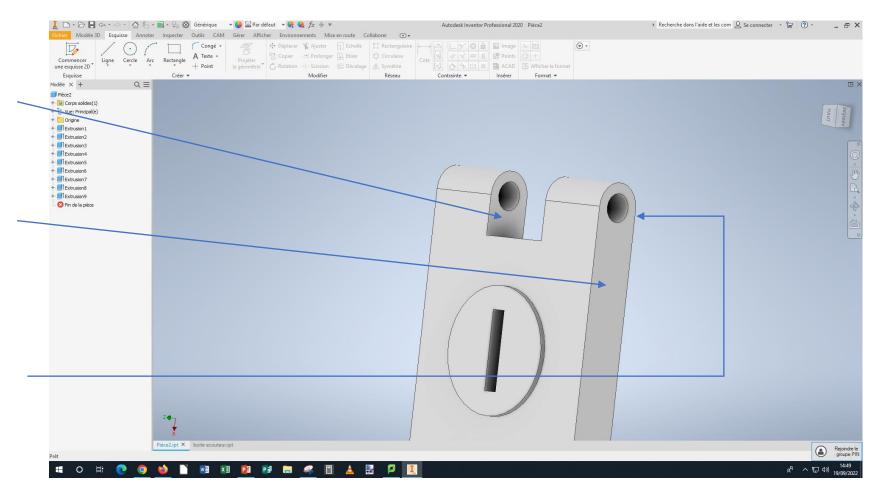
Création fictation

pour commencer fait un trou de sorte a former un trou comme on voie sur limage

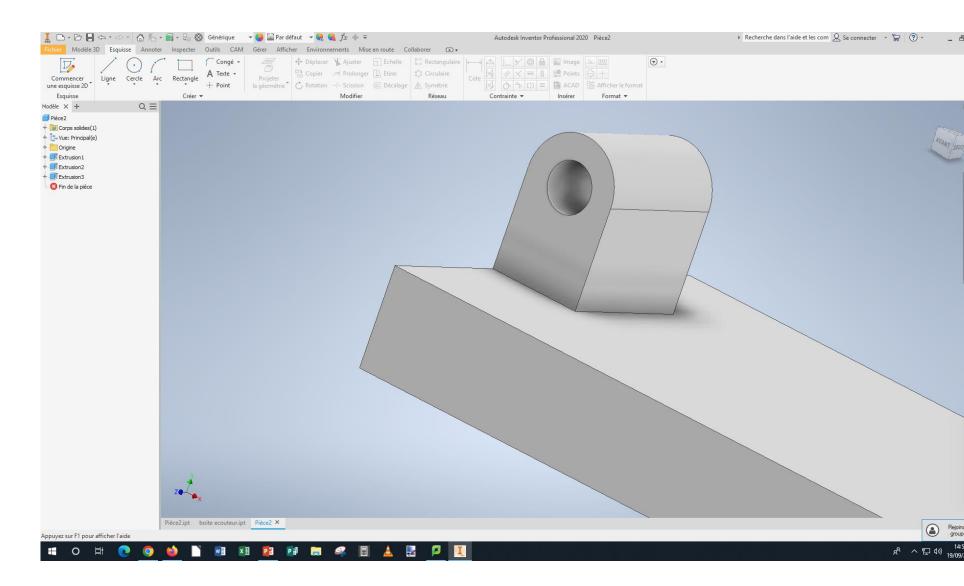
Restarting a sketch is selecting the dimension line

Makes a circle that touches 3 sides of the rectangle is a smaller one with the same center but 5 mm in diameter

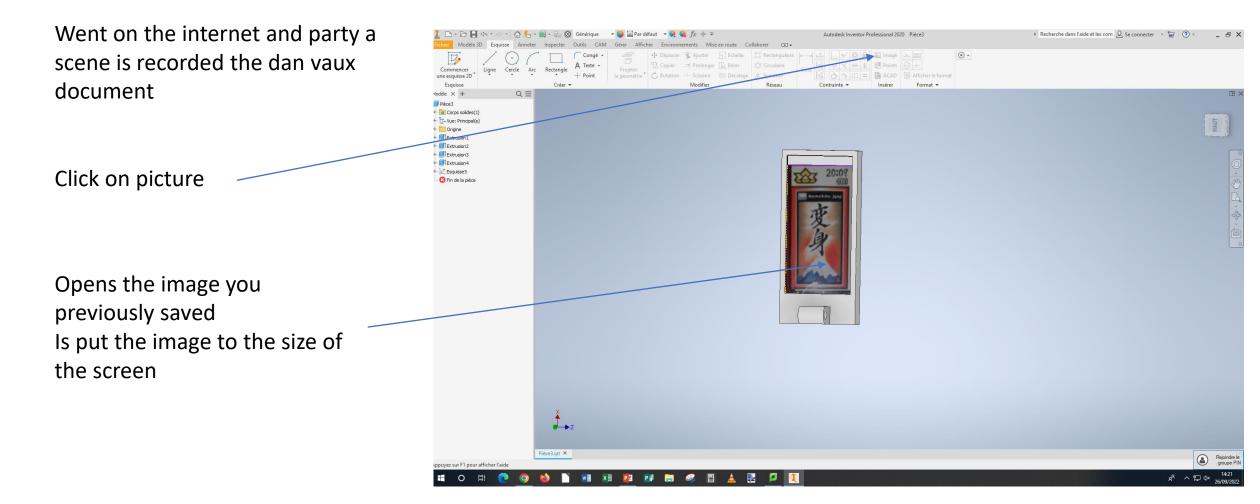
To finish extrude as in the picture



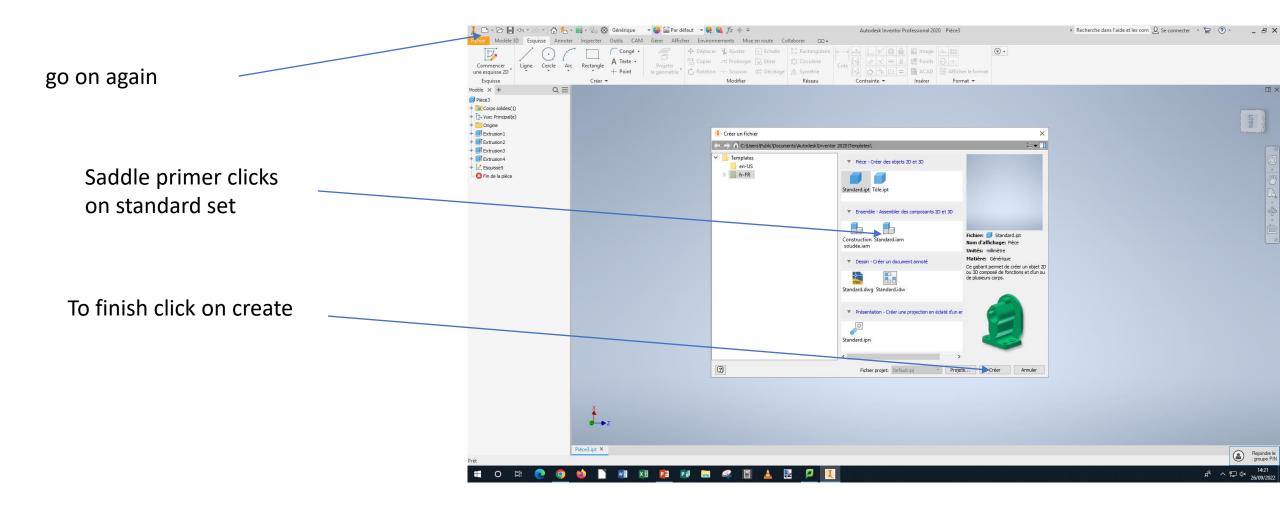
Création de l'autre fixation



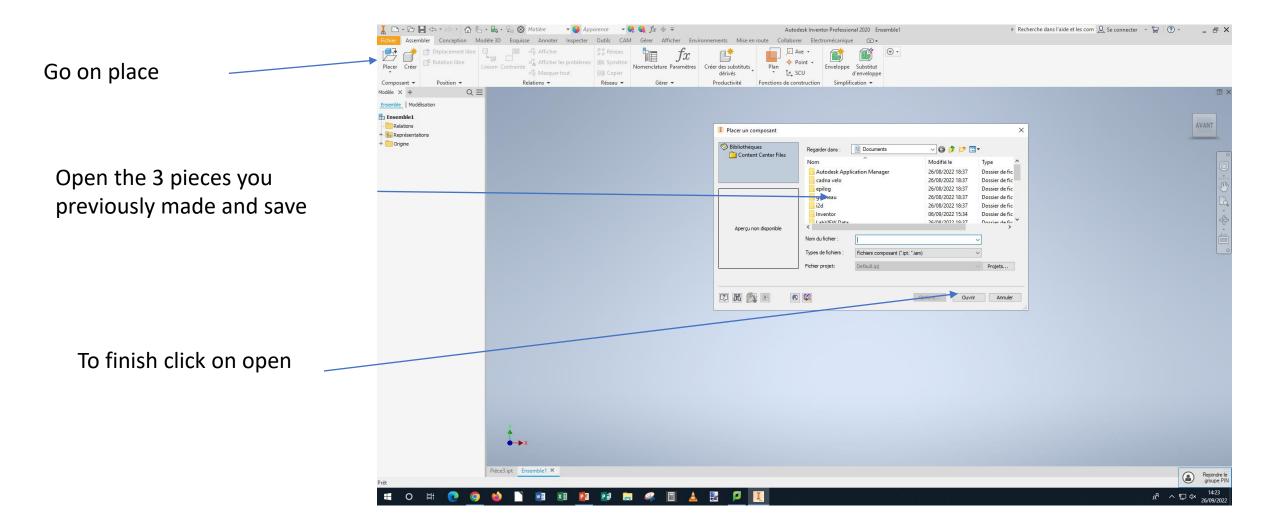
Ecrant



Création de l'ancemble

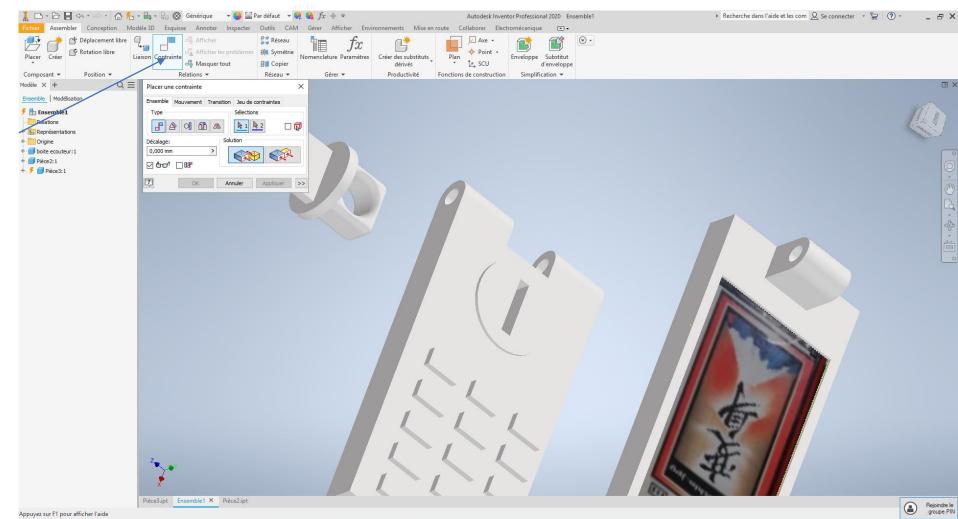


Placer les pièce



Misse en place des pièce

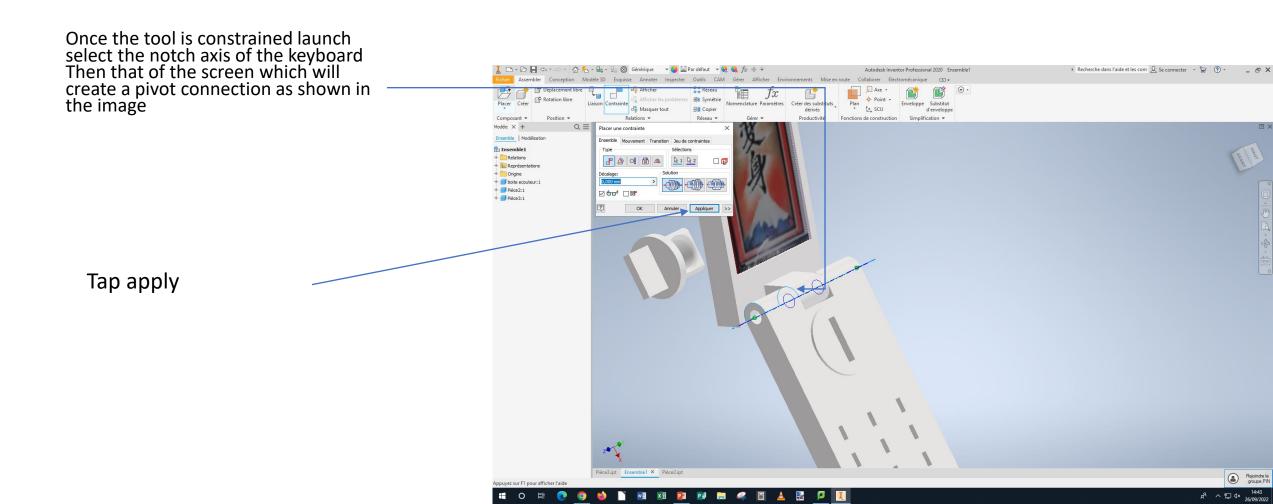
Using the constrained tool, you can place the different parts and select the correct faces



& ~ 巨 🛛

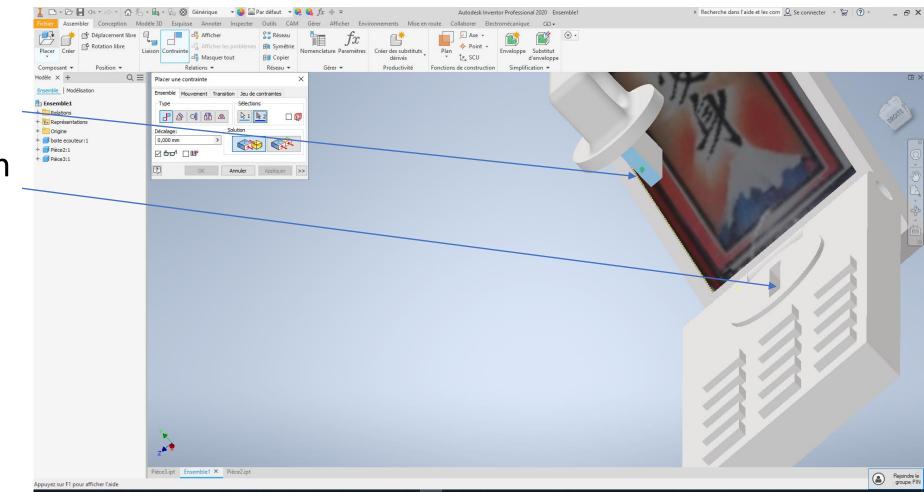


Liaison entre l'écran et le clavier



Mis en place de la clé

Still using the constraint tool, select the faces that are in contact with each other



∧ ⊡ �×

Misse en couleur

