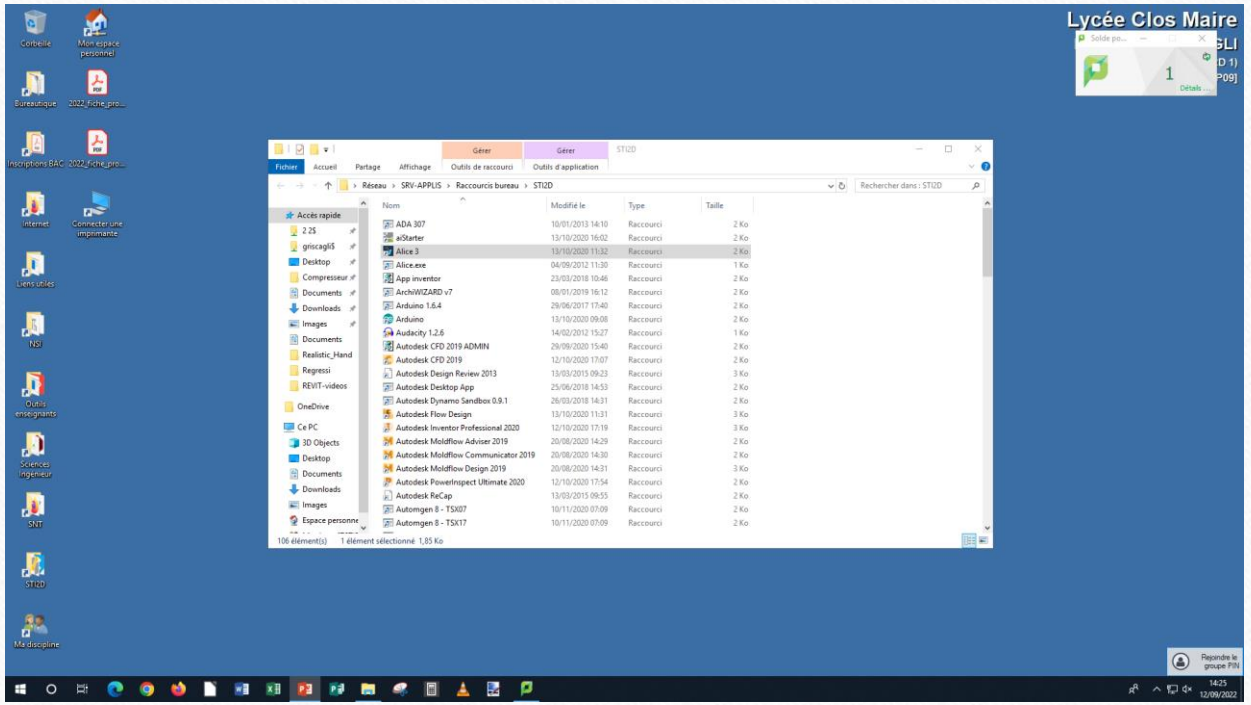
Tutorial for make a 3d model on Alice 3

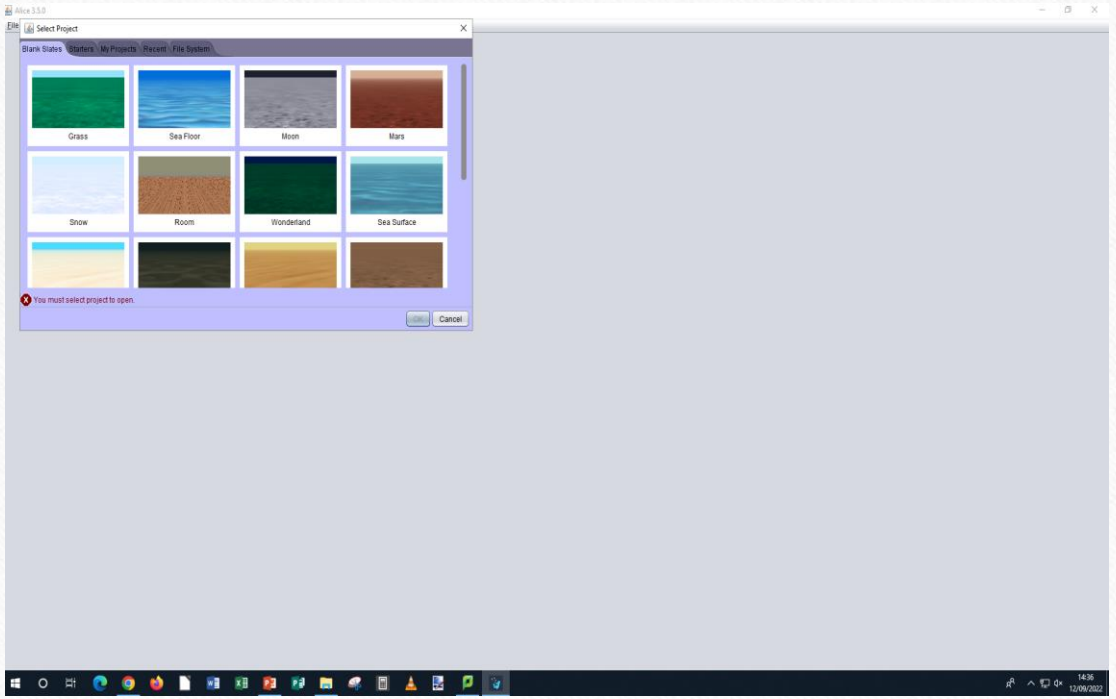
Find Alice 3 :

For beginning the tutorial, we start to the office of pc and we search the files Alice 3 on another files called « STI2D »



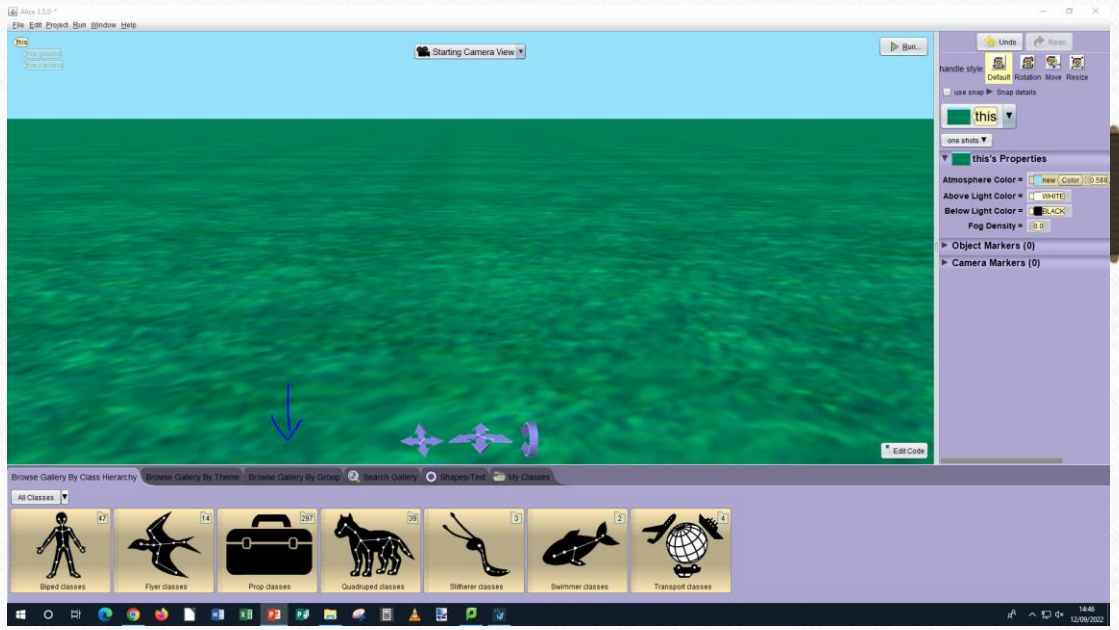
Step 1 : Choose Your World :

when you arrived in the presentation window of Alice 3, you must "choose your world" you can take the one that inspires you the most, any of them will be suitable for manipulation



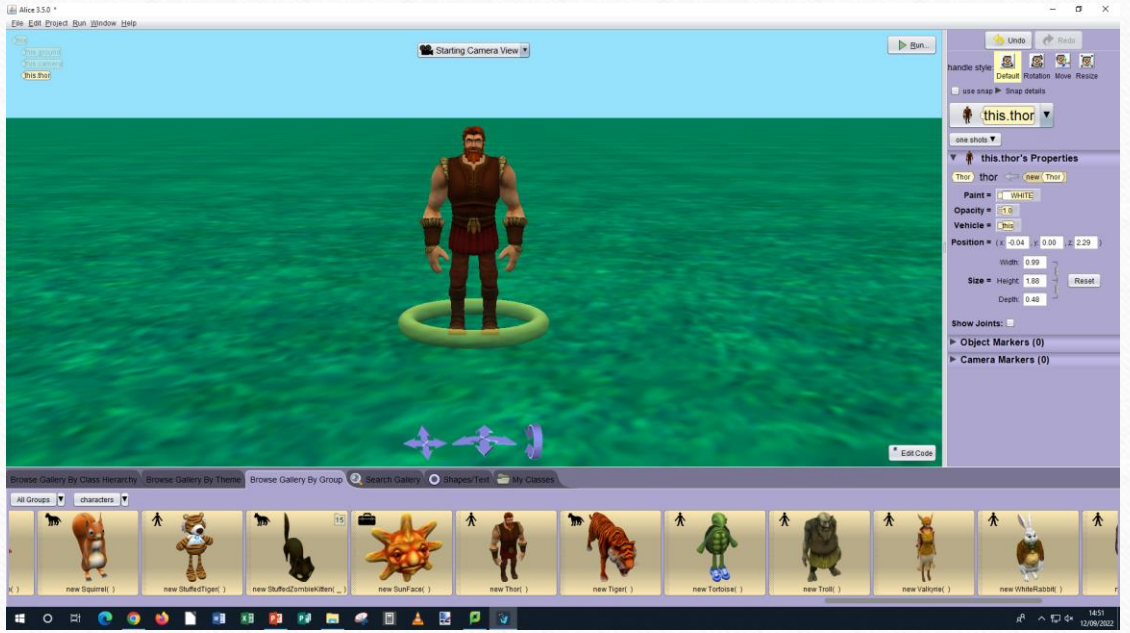
Step 2 : Choose Your Characters :

- after having chosen your world, you are able to choose the main character of your animation. it can be a person, a real or fantastic animal, you can even choose any object.



Step 2 suite of »Choose Your Character » :

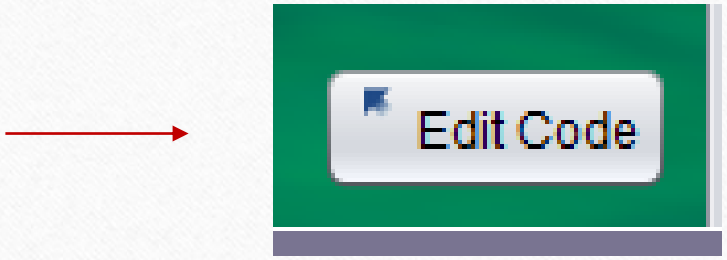
- For me, i want to take Thor, i like it. So when you have your main characters, you can begin the coding of the animation.



How To Make Thor Move :

After choosing your character, we will learn how to make him turn on himself and make him walk.

To start, look at the bottom right of the background, you will see a button with the name "Edit Code", click on Edit Code.



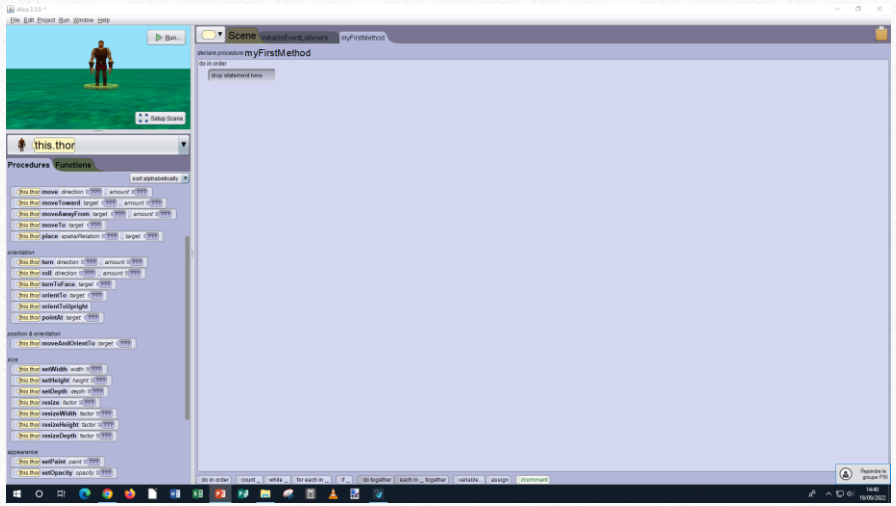
As soon as you click on this button, you will see the background shrink and another part of the window will appear, the coding part

How To Make Thor Move: Part2 : The Coding Part :

So, let's go for the coding part :

First Step : If you would to your characters move, the first thing to do is to place the appropriate tags.

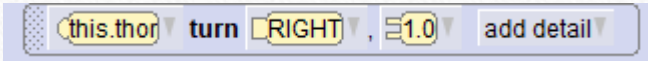
(A tag is an information that we send to our character, it can be an action to perform, something to say in the form of bubble comic or something else.)



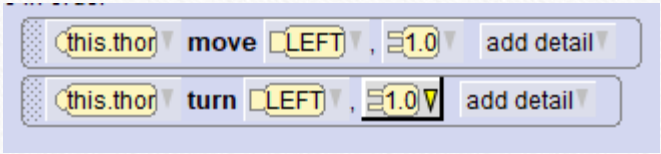
The Coding Part : Suite

- To begin the coding, we will start by installing the "move" tag to make thor move to the right of one meter

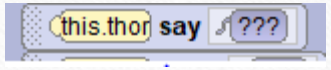
- Next, we want it to take a tour of itself of tour one the right



- Next, we want it to do the opposite, so we put the same tags back in the opposite direction



Next, we want to him to say « hello », for this we will install the tag « say » for him to say something.



We put him on the coding part and we choose a random word : for us it will be « hello ».