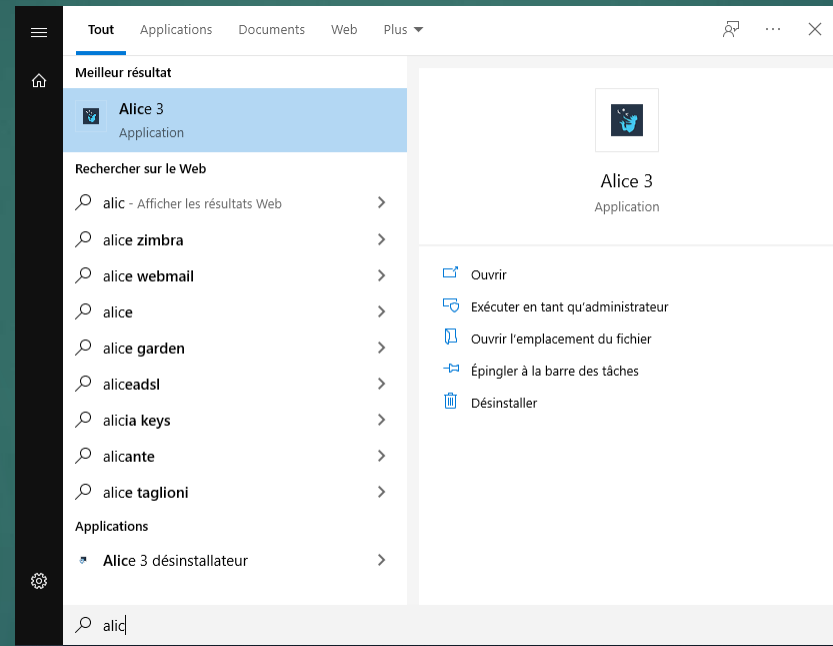


Tutorial for Alice software

BY IMRAN

First Find « Alice3 » on your pc

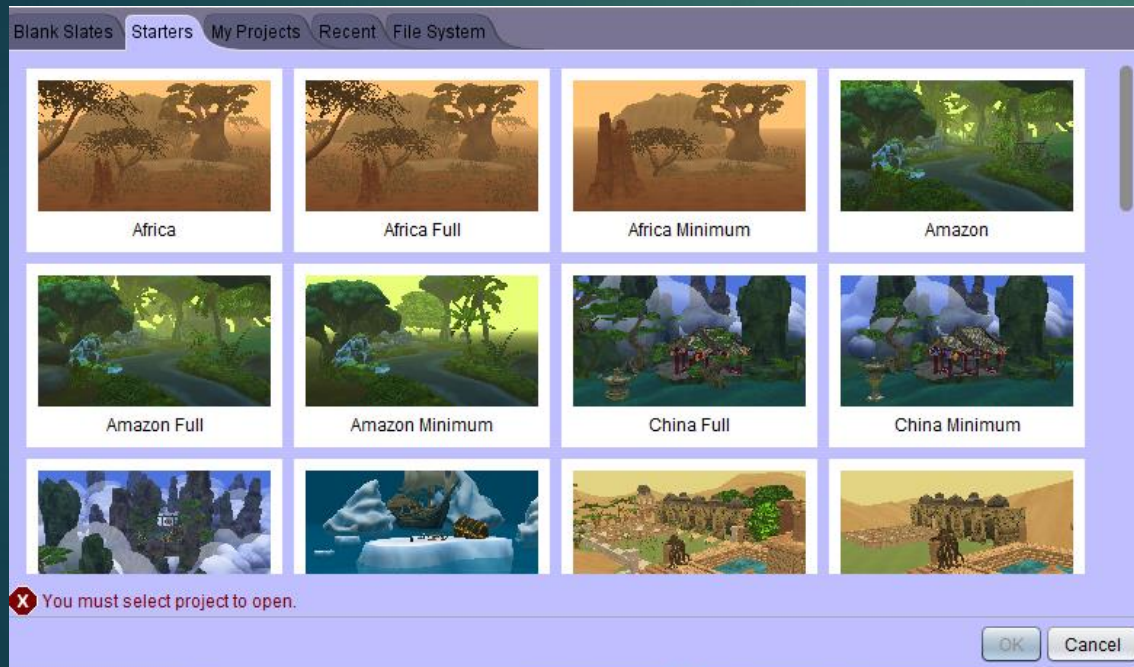


Step 3:

Open it and choose one world

► Step one go to Starters

Step two choose Moon



Now choose a character

- For this scene choose « new Alien() » and « Mandril »



« new Alien() »



« Mandril »

Now choose a Vehicle and Building

- ▶ For the building choose – SpaceShip and –SpaceStation and positioned them like this



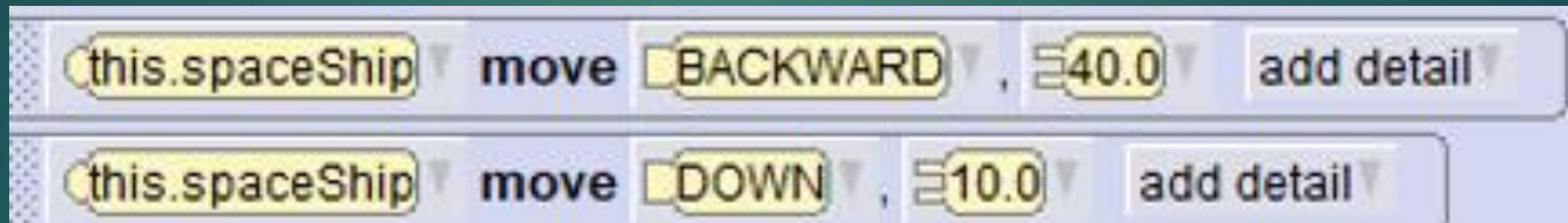
Now let's get to the program

- ▶ Here is the full program



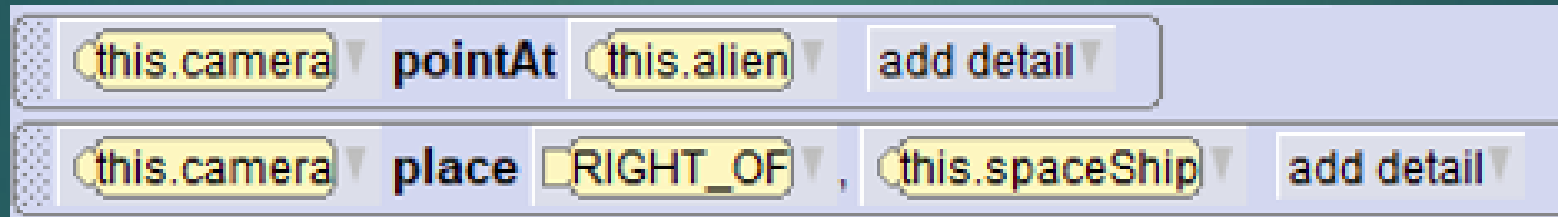
Space Ship

- ▶ Lets move the spaceship Backward 40 to and Down 10



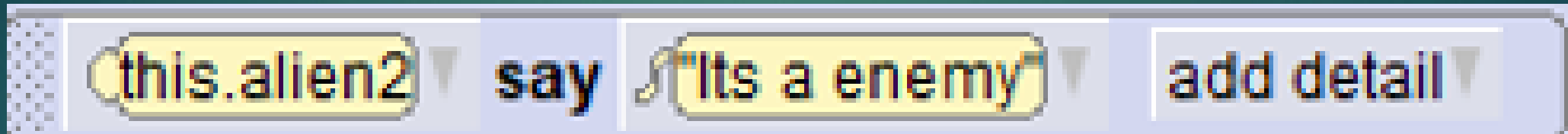
The Camera #1

- ▶ Now point the Camera to « this.alien »
- ▶ And place the camera at right of « this.spaceShip »



The Alien2 #1

- ▶ Make the alien say "Its an enemy"



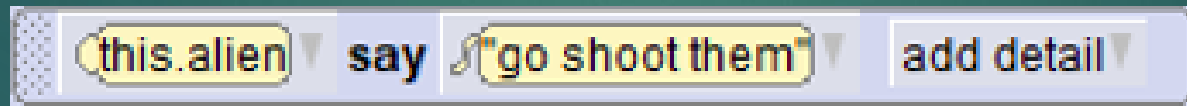
The Camera #2

- ▶ turn the camera to the alien



The Alien1 #2

- ▶ Make the alien say “Go shoot them”



The Camera #3

- ▶ To start point the camera to de spaceShip move them to the space station



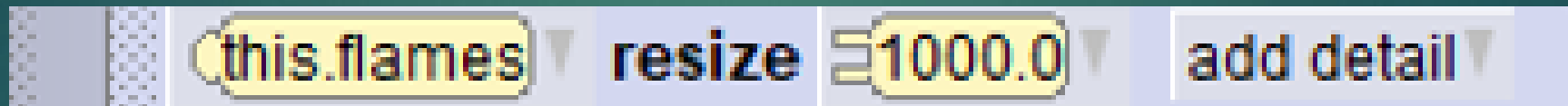
The fonction « Do together » #1

- ▶ this function is used to launch two program blocks at the same time



The fonction « Do together » #1

- ▶ first in block put resize the flame has 1000 to make an explosion effect



The fonction « Do together » #3

- ▶ 1) First go to the web and download an explosion sound in mp3
- ▶ 2) integrate it into the block “playAudio”



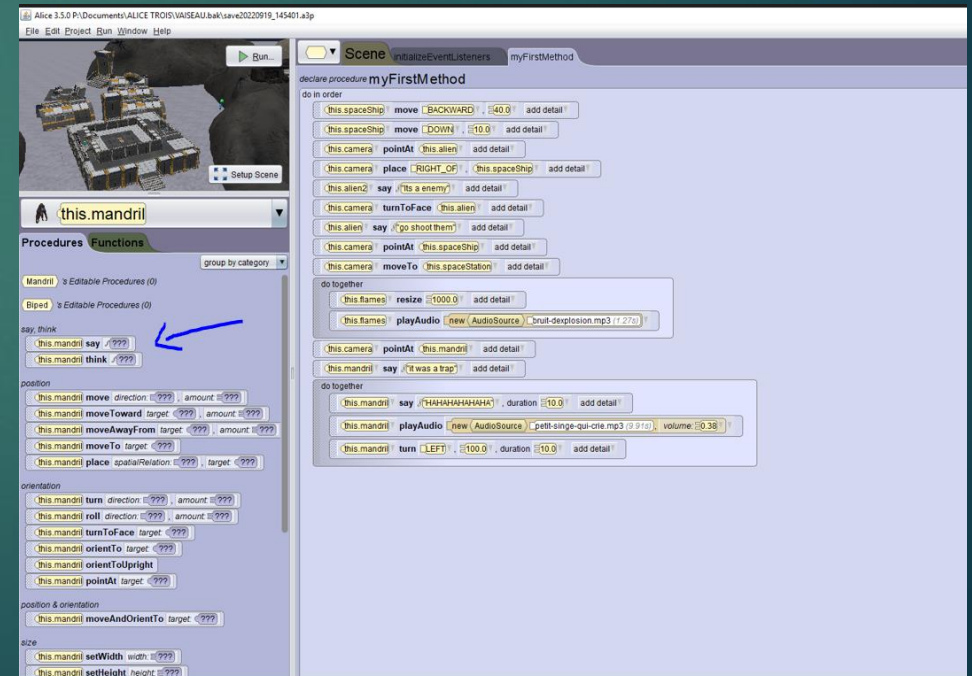
The Camera #4

- ▶ Point the camera in theMandril



The Mandril

- Make the mandril say "it was a trap" into the block "Say"



The fonction « Do together » #2

- ▶ this function is used to launch a lot program blocks at the same time
- ▶ Her we need three



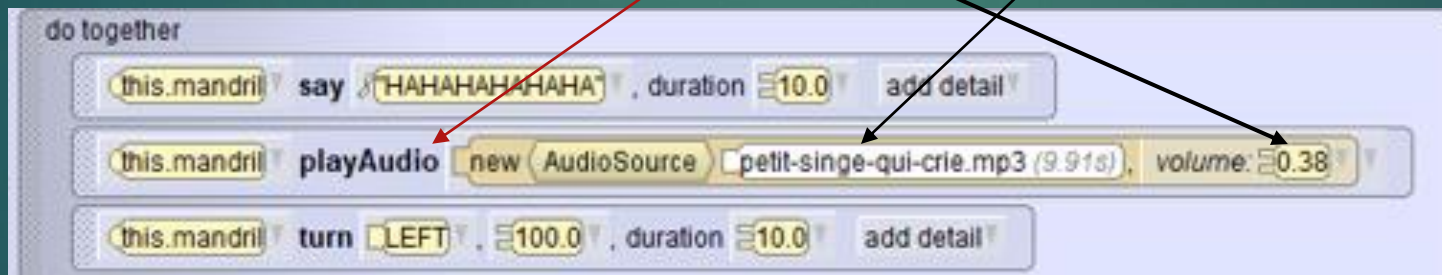
Into the fonction do together

- Make the mandril say "it was a trap" into the block "HAHAHAHAHA"
- Like he laughing



Into the fonction do toghether

- ▶ 1) First go to the web and download a sound of a monkey laugh in mp3
- ▶ 2) integrate it into the block "playAudio"
- ▶ 3) put the volume at 0.38



Into the fonction do toghether

- ▶ Now put the fonction « Turn » and turn the Mandril at left at speed 100
And 100 milisecond



NOW CLICK TON RUN TO RUN THE PROGRAM

